
Algorithm 1 Code for the cards.tex file

```
% MAIN FILE
% -----

% Context:
% Please note that this project is a tweaked version from source files shared
% https://tex.stackexchange.com/questions/47924/creating-playing-cards-using-tikz

% My process:
% I translated and added comments in english to the file.
% I used the DTLforeach command to read and print data from a csv file to tikz
% This allows to make changes in the csv files (using google sheets for example)

% Notes:
% testData.csv is a smaller data set
% allData.csv is the bigger data set containing information

% This line specify the documents class.
\documentclass[a4paper]{article}

% The lines bellows inputs the others files in this cards file.
\input{libs.tex}
\input{colors.tex}
\input{tikzcards}

% This line load the csv file, the name must match the csv you use and have
% You can use several csv files for different languages.
% I recommand that you use a smaller set of the data to make the test,
%\DTLsetseparator{,}
%\DTLloaddb[keys={Effect,Name,Images,Motor,Ecolabel,RectoBackground,Copies},h
\DTLloaddb{cardlist}{allDataStarterFrenchLens.csv}
% This commande allows to not have
\pagestyle{empty}

% Starting the document
\begin{document}
% Starting a table on multiple pages with two centered columns and a centered
\noindent\begin{longtable}[c]{c|c}
% For command to read trough each line of the csv file.
\DTLforeach{cardlist}{
% Map each column header in the .csv file (case sensitive) and it h
%\Copies=Copies,%
\Effect=Effect,
\Name=Name,
\Images=Images,
\Motor=Motor,
\EcoLabel=EcoLabel,
\RectoBackground=1RectoBackground,
\Copies=Copies
}{
% Fronts of the cards, put in a TikZ picture environment, flipped
\begin{tikzpicture}[node distance = 2cm,rotate=90,transform shape]
%
\cardrectobackground{Pictures/CardsBackgrounds/\RectoBackground}
\cardEcoLabel{\EcoLabel}
% % Put the image on the card, note the paths and mames must be
\cardfrontimage{Pictures/StarterVehicles/\Images}
% % Give the card the name from the csv Name column
```

Algorithm 2 Code for the color.tex file

```
% COLOURS OF THE ELEMENTS/COMPONENTS OF THE CARDS
%
% Background color for the title box
\definecolor{titlebg}{RGB}{30,30,30}
% Colors of the "strips" to identify the different card types
\definecolor{viColor}{RGB}{0,100,200} % Red Green Blue encoding
\definecolor{electricVehicleColor}{RGB}{80,180,0}
\definecolor{hybridVehiculeColor}{RGB}{180,50,150}
\definecolor{thermalVehicleColor}{RGB}{200,50,50}
% Colors for the eco Label (C02 emission)
\definecolor{ecoLabelA}{RGB}{13,130,70}
\definecolor{ecoLabelB}{RGB}{44,181,73}
\definecolor{ecoLabelC}{RGB}{142,198,62}
\definecolor{ecoLabelD}{RGB}{235,231,70}
\definecolor{ecoLabelE}{RGB}{226,171,45}
\definecolor{ecoLabelF}{RGB}{215,93,41}
\definecolor{ecoLabelG}{RGB}{193,32,38}
% Color of the "strip" indicating the price of the cards
\definecolor{pricebg}{RGB}{230,180,0}
% Background color for the text area
\definecolor{contentbg}{RGB}{255,255,255}
```

Algorithm 3 Code for the `libs.tex` file

```
%   REQUIRED LIBS
%   _____

%   Adjust document margins
\usepackage[margin=6mm,top=5mm]{geometry}

%   Font of the texts used on the cards
\usepackage{anttor}

%   UTF-8 encoding of the TeX files
\usepackage[utf8]{inputenc}

%   Multilingual support
\usepackage[german]{babel}

%   Micro-typographic adjustments
\usepackage{microtype}

%   Embedding graphics
\usepackage{graphicx}

%   Defining and using colors
\usepackage{color}

%   TikZ for "painting" graphics, in this case for the cards
\usepackage{tikz}
\usetikzlibrary{patterns}
\usetikzlibrary{shadows}

%   Packages to loads symbols to use as icons for the cards
\usepackage{pifont}
\usepackage{fourier-orns}
\usepackage{marvosym}
\usepackage{emoji}

%   Extended conditional commands
\usepackage{xifthen}

%   Tools to load and manipulate data, in our case the csv file
\usepackage{datatool}

%   Used to realise algebraic operations
\usepackage{calculator}

%   Used to have table that can span several pages
\usepackage{longtable}

%   Used to include svgs for our icons in the cards
\usepackage{svg}
\usepackage[export]{adjustbox}
```

Algorithm 4 Code for the tikzcards.tex file

```
% COMMANDS FOR ASSEMBLING THE CARDS
% -----

% TikZ/PGF Settings for the cards
\pgfmathsetmacro{\cardwidth}{6.35}
\pgfmathsetmacro{\cardheight}{8.8}
\pgfmathsetmacro{\imagewidth}{\cardwidth}
\pgfmathsetmacro{\imageheight}{0.75*\cardheight}
\pgfmathsetmacro{\stripwidth}{0.7}
\pgfmathsetmacro{\strippadding}{0.2}
\pgfmathsetmacro{\textpadding}{0.1}
\pgfmathsetmacro{\titley}{\cardheight-\strippadding-1.5*\textpadding-0.5*\stripwidth}

% Shapes of the individual card elements/components
% This command defines the shape of the card
\def\shapeCard{(0,0) rectangle (\cardwidth,\cardheight)}

% This command defines the shape of the long strip on the left of the card width
\def\shapeLeftStripLong{(\strippadding,-0.2) rectangle (\strippadding+\stripwidth,\cardheight)}

% This command defines the shape of the small strip on the top left of the card
\def\shapeLeftStripShort{(\strippadding,\cardheight-\strippadding-1) rectangle (\strippadding+\stripwidth,\cardheight-\strippadding-1)}

% This command defines the shape of strip for the cost of the card
\def\shapeRightStripShort{(\cardwidth-\stripwidth-\strippadding,\cardheight-\strippadding-1) rectangle (\cardwidth-\stripwidth-\strippadding,\cardheight-\strippadding-1)}

% This command defines the shape of the strip for the title of the card
% \def\shapeTitleArea{(2*\strippadding+\stripwidth,\cardheight-\strippadding) rectangle (2*\strippadding+\stripwidth,\cardheight-\strippadding-1)}

% This command defines the shape of the strip for the content of the card
% \def\shapeContentArea{(2*\strippadding+\stripwidth,0.5*\cardheight) rectangle (2*\strippadding+\stripwidth,0.5*\cardheight-1)}

% Define styling for the elements
\tikzset{
% Round corners for the cards
cardcorners/.style={
rounded corners=0.2cm
},
% % round corners for the "flags"
% elementcorners/.style={
% rounded corners=0.1cm
% },
% % Drop shadow for the "flags"
% stripshadow/.style={
% drop shadow={
% opacity=.5,
% shadow,
% color=black
% }
% },
% % Style for the "flags"
% strip/.style={
% elementcorners,
% stripshadow
% },
% Image for the card motif
```