The Grapes of Wrath Project - Museum Curator

Your group are curators at a museum that will feature a room with exhibits on the Great Depression, The Dust Bowl, and the events in "The Grapes of Wrath". Your job is to assemble a diorama of the museum room you envision for this exhibit.

You will design/create all artifacts using TINKERCAD and will have them printed for painting and display. Your artifacts and information/resources provided MUST capture the elements from The Great Depression, The Dust Bowl and "The Grapes of Wrath" for the visitors of the museum.

Step One: Understanding your task

• What is it? Dioramas are small scenes created of layers of materials, all depicting a similar concept or theme.



- In this project, you will illustrate 4 particular elements in your diorama (the form of a three-dimensional miniature scene). So, your museum room will have a minimum of FOUR exhibits. They include:
 - Far left side: An exhibit that focuses on "The Dust Bowl".
 - **Middle:** An exhibit that shows the setting or a specific part of "The Grapes of Wrath" Pick an impactful scene from the story and decide how you are going to represent it in your museum.
 - Middle: An exhibit that focuses on the Joad family. This should be an exhibit where, through the artifacts you choose, represents their story/struggles/perseverance.
 - Far right side: An exhibit that focuses on "The Great Depression"
- Finally, you will have people who are observing your museum exhibit. These could be 3D printed, made through another medium, or brought in from home (ie. dollhouse dolls for example)

Step Two: More on Artifacts

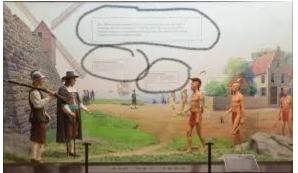
- As mentioned above, you will have 4 exhibits in your diorama.
- You will need to do additional research to discover which artifacts are the most important for each exhibit.
 - Research: Meaning, in addition to the excerpts and videos done in class, you may do outside research to enhance these details of your exhibit.

Step Three: Creating your Diorama

- Using a shoe box as your base, you will build your museum room.
- Make sure all elements of design are included, such as
 - Wall paper and a floor
 - Tables
 - How to attached needed items to walls
 - People
 - You may need to paint your artifacts as well

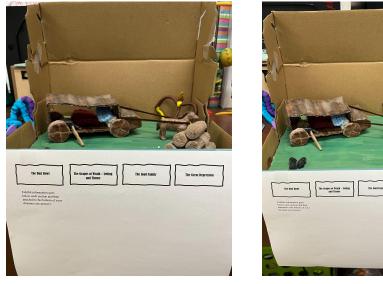
• Curator Notes: These should be typed and printed out!

- For your exhibit artifacts, you must have an explanation on the background of the artifact (where it came from, uses, and its significance to the time period and exhibit). Each artifact in the exhibit needs to have explanations. You can set this up one of two ways:
 - On the walls next to the exhibit (see circled example in the picture)





• Attached to the front of your diorama



Step Three: Bringing it all Together

- Your final project needs to be submitted as one final piece.
- That means that you need to figure out with your group how to make the final project appear as if it is a room within a museum using the directions above.
- You may research additional museum exhibits for inspiration in addition to the examples provided above.