

Draw your ships horizontally or vertically on this grid

	1	2	3	4	5	6	7	8	9	10
A										
B										
C										
D										
E										
F										
G										
H										
I										
J										

# BATTLESHIP

## Preparation:

Each player has a sheet of paper with two grids on it. On the top grid they draw 5 ships of different sizes by circling or shading the squares.

Fold along this line to hide your ships

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## Ships:

A destroyer is 2 squares

A cruiser is 3 squares

A submarine is 3 squares

A battleship is 4 squares

An aircraft carrier is 5 squares

This grid represents your opponent's piece of the ocean

	1	2	3	4	5	6	7	8	9	10
A										
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## Rules:

Players take turns guessing where their opponent's ships are placed. They mark their bottom grid with O's (for misses) and X's (for hits) to keep track of their guesses. They also mark the top grid with each hit their own ships take and announce when a ship is sunk (when all the squares of that ship have been hit). Whoever sinks all their opponent's ships first wins.