# CAPTURE THE WORLD

Ages 8+ 2 Players

Move your army to capture the opponent's pieces...and achieve world domination!

### **SUPPLIES:**

1 Board, 1 Screen, 56 Playing Pieces

## **SETTING UP THE GAME:**

- 1. Place the divider halfway between you and your opponent on top of the board.
- 2. Set up your colored pieces along the three rows closest to you. The numbers on the pieces must face you.

## **OBJECTIVE:**

1. The goal of the game is to capture the opponent's president, labeled "P". To do this, you can reveal the president's location by standing on 6 of the opponent's red zones.

#### **CAPTURING A PIECE:**

1. To capture an opponent's piece, simply move into their square.. The piece with the higher number will capture the piece with the lower number, removing it from the board.

2. All pieces, except for 2, can move one square in any direction.

## **SPECIAL RULES:**

- 1. The piece with the number 4 is a bomb. Bombs cannot be moved around. If an enemy attacks a bomb, they lose their piece. There is only one way to counter a bomb. The piece with the number 3 is an engineer. If they attack a bomb, they can remove the bomb from the board.
- 2. The piece with the number 1 is a spy. A spy is defeated by all pieces, but it is the only piece (except for a bomb) that can remove a 10.
- 3. The piece with the number 2 is a plane. 2's can move horizontal and vertically in as many spaces as they would like.