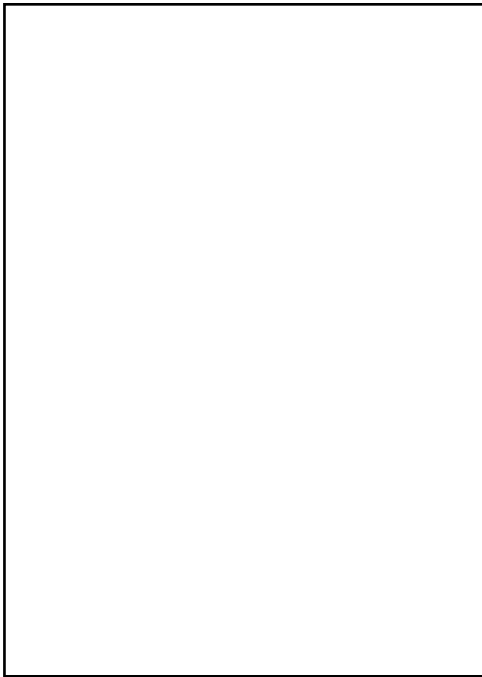


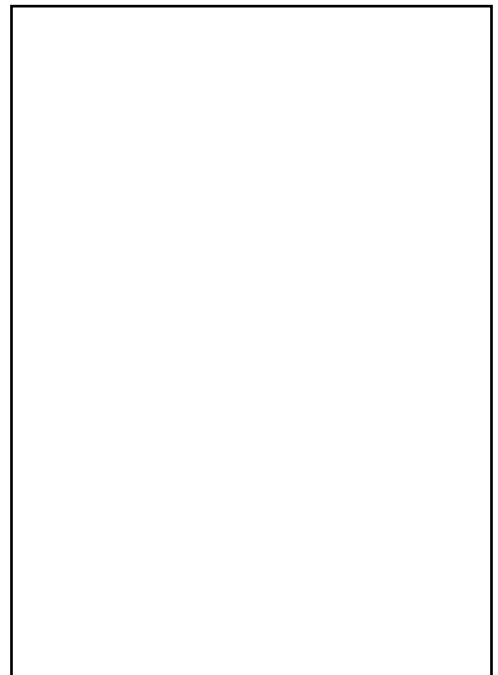
ALCOHOL MARKERS

Alcohol markers on regular paper are just... markers. On Yupo* they are an entirely different experience. If you are going to draw "cartoon-style, like this:



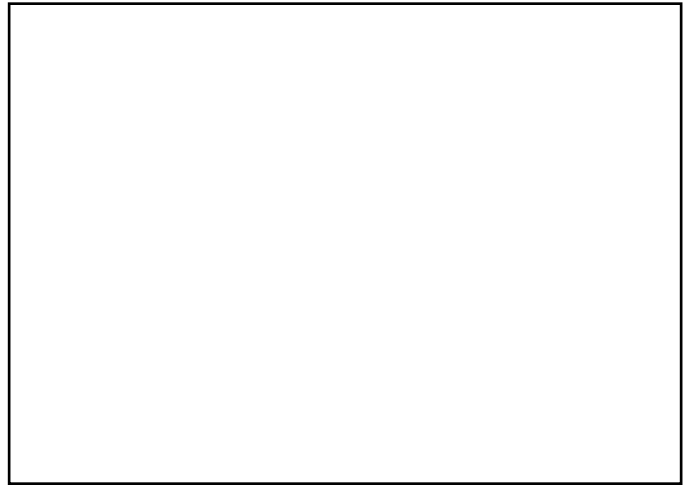
Please just use regular cardstock if you just want to "color" a picture. Regular cardstock is MUCH less expensive than Yupo.

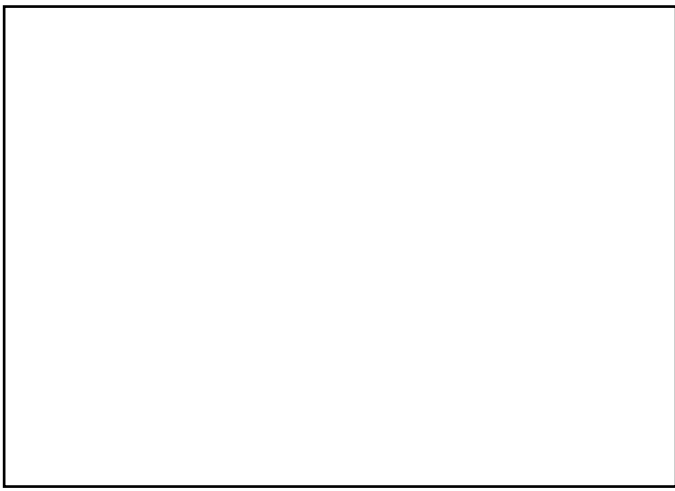
But if you want to experiment with blending, create more abstract shapes, or just FEEL how different a marker can behave: TRY YUPO!



A few hints:

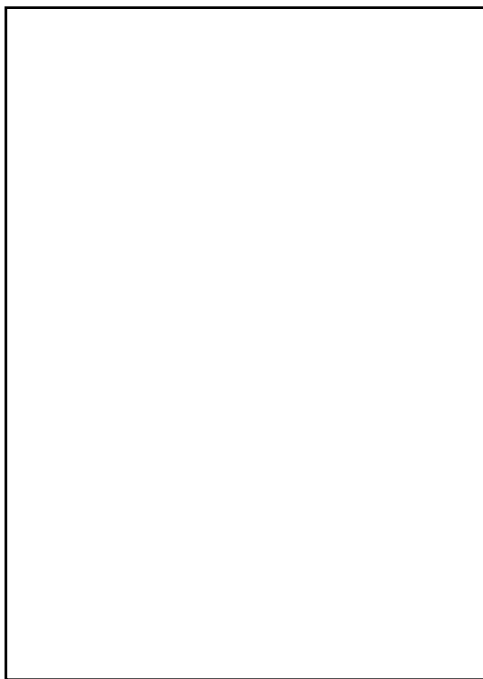
- It is VERY difficult to get a large area of perfectly smooth color (such as a sky) Streaks are hard to avoid. So try textures instead.
- Some of the markers are “juicier” than others. Generally, the brush tip or the chisel tip will allow you to apply more color at once.
- You CAN use one marker over another. The lower layer will “reactivate” so that you can mix colors. But the pen TIP will pick up the color from the lower layer. Check your tip before you draw. Someone else may not have cleaned the tip.





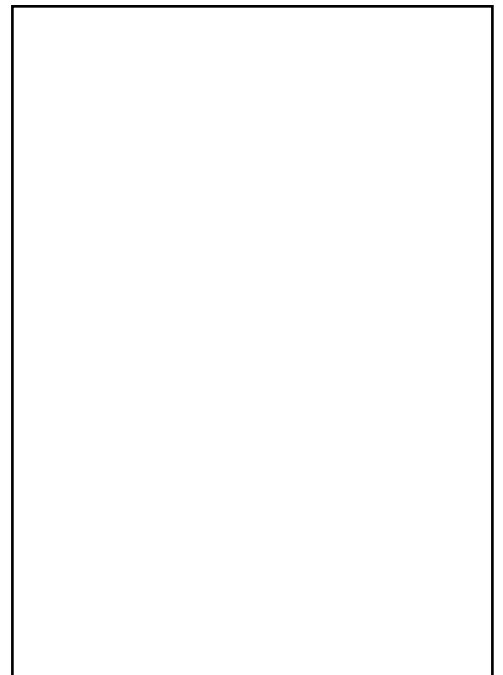
Check the tip before you use a light color. To clean, use a piece of cardstock (NOT YUPO) Stroke back and forth until the color is true. The tip may have a stain, but a stain won't hurt anything. Yellow is the tip to watch most carefully!

Here are a some CHALLENGES for using alcohol markers:

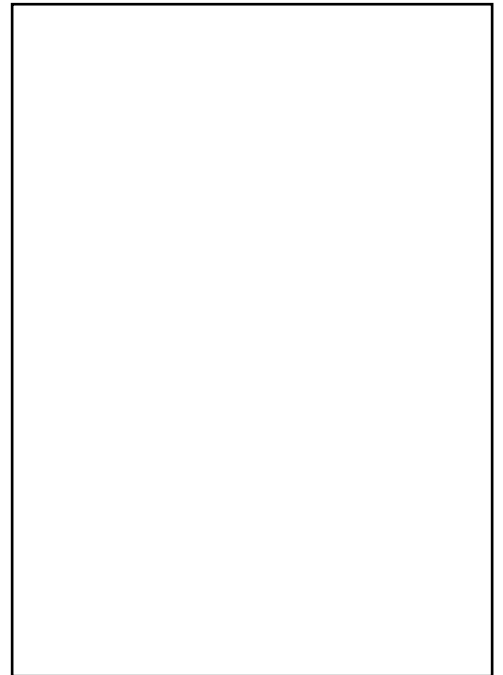
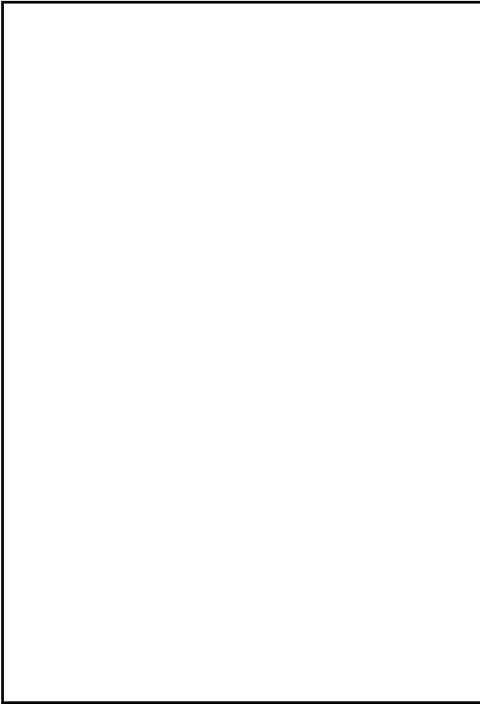


1. Choose three markers and make an abstract piece. Let the colors blend and flow. Just enjoy the PROCESS of applying color to the card.

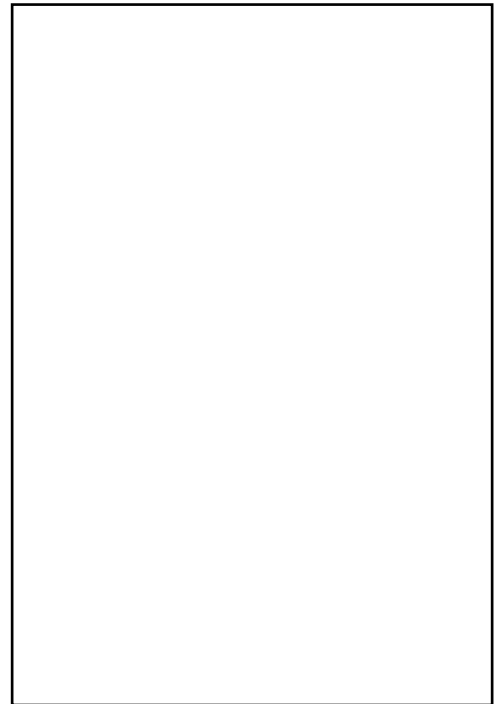
2. Next, try a simple flower. Make the basic shapes with colorful markers. Use a fine black marker to make an over-drawing.



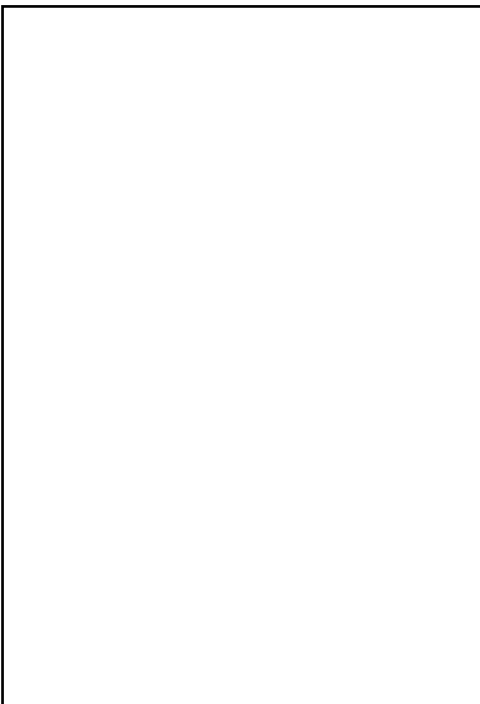
3. Make an ATC using just one color and the colorless blender.



4. Use just three markers and blend to create an ATC.



5. Use complementary colors to create an ATC with only two markers.



6. Draw using the "Subtractive" method: Fill the entire piece of Yupo with one or more colors. Keep the background simple. Then use a colorless blender pen and back and forth strokes to subtract color and build an image.